

Introduction to implicit automata in typed λ -calculi and higher-order transducers

Lê Thành Dũng (Tito) Nguyễn (CNRS & Aix-Marseille Univ.)

based on joint work with several people, mainly **Cécilia Pradic** (*looking for a new job!*)

Higher-Order Computation in Implicit and Descriptive Complexity

26-27 May 2026, IRIF, Paris

Two convergent lines of work about *relating the expressive power of automata-based and λ -calculus-based formalisms*

- **Implicit automata:** motivated by questions internal to λ -calculus, and by Implicit Computational Complexity (ICC)

Template for ICC theorems

The languages/functions computed by programs of type T in the programming language \mathcal{P} are exactly those in the complexity class $\mathcal{C} \in \{P, NP, PSPACE, \dots\}$.

- Active research field since the 1990s, cf. Péchoux's HDR
- Historical example (Girard): $\mathcal{P} = \text{Light Linear Logic}$, $\mathcal{C} = P$ (polynomial time)
- Basic idea here: $\mathcal{C} \in$ automata theory

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- **Higher-order grammars and transducers:** applying λ -calculus to motivations from automata and formal languages
 - older tradition (Damm / Engelfriet & Vogler, 1980s)
 - 21st c. revival (Kanazawa '08; Gallot, Lemay & Salvati '20; ...): linear types

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What about the simply typed λ -calculus?

- Hillebrand, Kanellakis & Mairson 1993: ELEMENTARY
 - “matches” TOWER-completeness of normalization [Statman 1979; Schmitz 2016]
 - using ad-hoc encodings (motivation: database queries)

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 - using ad-hoc encodings (motivation: database queries)
- What about the standard *Church encodings*?

Simply typed λ -terms operating on Church encodings

Some results known, e.g. Leivant 1993, Zaionc 1994

Theorem (Schwichtenberg 1975)

The functions $\mathbb{N}^k \rightarrow \mathbb{N}$ definable by simply-typed λ -terms $t : \text{Nat} \rightarrow \dots \rightarrow \text{Nat} \rightarrow \text{Nat}$ are the extended polynomials (generated by $0, 1, +, \times, \text{id}$ and ifzero).

where Nat is the type of Church numerals: $\text{Nat} = (o \rightarrow o) \rightarrow o \rightarrow o$

$$n \in \mathbb{N} \quad \rightsquigarrow \quad \bar{n} = \lambda f. \lambda x. f (\dots (f x) \dots) : \text{Nat with } n \text{ times } f$$

All inhabitants of Nat are equal to some \bar{n} up to $=_{\beta\eta}$

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Let's add a bit of (meta-level) polymorphism: $\bar{n} : \text{Nat}[A] = \text{Nat}[A/o]$ for $n \in \mathbb{N}$

More difficult question (what is the right perspective on it?)

Choose some simple type A and some term $t : \text{Nat}[A] \rightarrow \text{Nat}$.

What functions $\mathbb{N} \rightarrow \mathbb{N}$ can be defined this way?

Defining languages in the simply typed λ -calculus

Church encodings of binary strings [Böhm & Berarducci 1985]

\simeq fold_right on a list of characters (generalizable to any alphabet; $\text{Nat} = \text{Str}_{\{1\}}$):

$$\overline{011} = \lambda f_0. \lambda f_1. \lambda x. f_0 (f_1 (f_1 x)) : \text{Str}_{\{0,1\}} = (o \rightarrow o) \rightarrow (o \rightarrow o) \rightarrow o \rightarrow o$$

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Example: $t = \lambda s. s \text{ id not true} : \text{Str}_{\{0,1\}}[\text{Bool}] \rightarrow \text{Bool}$ (even number of 1s)

$$t \overline{011} \longrightarrow_{\beta} \overline{011} \text{ id not true} \longrightarrow_{\beta} \text{id (not (not true))} \longrightarrow_{\beta} \text{true}$$

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Theorem (Hillebrand & Kanellakis 1996)

All regular languages, and only those, can be defined this way.

Theorem (Hillebrand & Kanellakis, LICS'96)

For any type A and any simply typed λ -term $t : \text{Str}_\Sigma[A] \rightarrow \text{Bool}$,
the language $\mathcal{L}(t) = \{w \in \Sigma^* \mid t\bar{w} \rightarrow_\beta^* \mathbf{true}\}$ is regular.

Part 1 of proof.

Fix type A . Any denotational semantics $\llbracket - \rrbracket$ quotients words:

$$w \in \Sigma^* \rightsquigarrow \bar{w} : \text{Str}[A] \rightsquigarrow \llbracket \bar{w} \rrbracket_{\text{Str}_\Sigma[A]} \in \llbracket \text{Str}_\Sigma[A] \rrbracket$$

$\llbracket \bar{w} \rrbracket_{\text{Str}_\Sigma[A]}$ determines behavior of w w.r.t. all $\text{Str}_\Sigma[A] \rightarrow \text{Bool}$ terms:

$$w \in \mathcal{L}(t) \iff t\bar{w} \rightarrow_\beta^* \mathbf{true} \iff \underbrace{\llbracket t\bar{w} \rrbracket}_{\text{assuming } \llbracket \mathbf{true} \rrbracket \neq \llbracket \mathbf{false} \rrbracket} = \llbracket t \rrbracket(\llbracket \bar{w} \rrbracket) = \llbracket \mathbf{true} \rrbracket$$

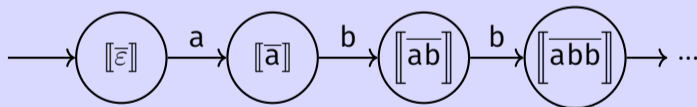
Goal: to decide $\mathcal{L}(t)$, compute $w \mapsto \llbracket \bar{w} \rrbracket$ in some denotational model.

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Part 2 of proof.

We use $\llbracket - \rrbracket : \text{ST}\lambda\text{C} \rightarrow \text{FinSet}$ to build a DFA with states $Q = \llbracket \text{Str}_\Sigma[A] \rrbracket$,
acceptation as $\llbracket t \rrbracket(-) = \llbracket \mathbf{true} \rrbracket$.



$$w \in \mathcal{L}(t) \iff \llbracket t \rrbracket \left(\llbracket \bar{w} \rrbracket_{\text{Str}_\Sigma[A]} \right) = \llbracket \mathbf{true} \rrbracket \iff w \text{ accepted}$$

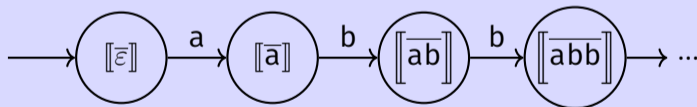
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acceptation as $\llbracket t \rrbracket(-) = \llbracket \mathbf{true} \rrbracket$. ($|Q| < \infty$, e.g. $2^{2^{134}}$ when $A = \text{Bool}$ & $|\llbracket o \rrbracket| = 2 = |\Sigma|$)



$$w \in \mathcal{L}(t) \iff \llbracket t \rrbracket \left(\llbracket \bar{w} \rrbracket_{\text{Str}_\Sigma[A]} \right) = \llbracket \mathbf{true} \rrbracket \iff w \text{ accepted}$$

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Usual transduction classes (functions $\Gamma^* \rightarrow \Sigma^*$)

What is the right generalization of regular languages to *transductions*?

There are several canonical ones!

$\underbrace{\text{sequential fonctions}}_{\text{deterministic finite transducers}} \subsetneq \underbrace{\text{rational functions}}_{\text{nondeterministic transducers}} \subsetneq \text{regular functions}$

(“rational languages” = name for regular languages in the French tradition)

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All **regularity reflecting**: L regular $\implies f^{-1}(L)$ regular

Corollary of the Hillebrand–Kanellakis theorem

Functions defined by $\text{Str}_\Gamma[A] \rightarrow \text{Str}_\Sigma$ in the simply typed λ -calculus are also regularity reflecting.

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We shall be interested in *regular functions*; many definitions,

such as *streaming string transducers*

Streaming string transducers [Alur & Černý 2010] a.k.a. register transducers

Deterministic finite state automaton + string-valued *registers*. Example:

$$\begin{aligned} \text{mapReverse} : \{a, b, c, \#\}^* &\rightarrow \{a, b, c, \#\}^* \\ w_1\# \dots \#w_n &\mapsto \text{reverse}(w_1)\# \dots \#\text{reverse}(w_n) \end{aligned}$$

<i>a</i>	<i>c</i>	<i>a</i>	<i>b</i>	<i>#</i>	<i>b</i>	<i>c</i>	<i>#</i>	<i>c</i>	<i>a</i>
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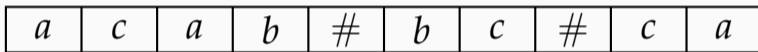
$$X = \varepsilon \quad Y = \varepsilon$$

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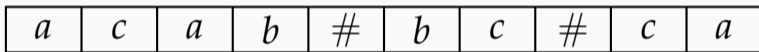
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$$X = \textit{baca} \quad Y = \varepsilon$$

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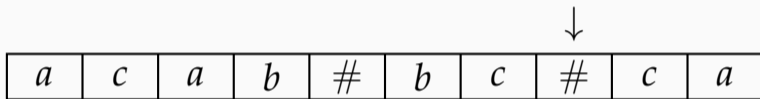
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$$X = cb \quad Y = baca\#$$

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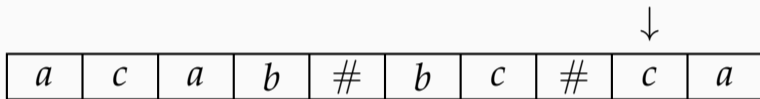


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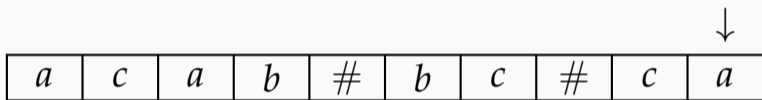


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$$X = ac \quad Y = baca\#cb\#$$

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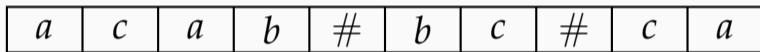
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$$X = ac \quad Y = baca\#cb\# \quad \text{mapReverse}(\dots) = YX = baca\#cb\#ac$$

Regular functions = computed by copyless SSTs

$$a \mapsto \begin{cases} X := aX \\ Y := Y \end{cases} \quad \# \mapsto \begin{cases} X := \varepsilon \\ Y := YX\# \end{cases} \quad \begin{array}{l} \text{each register appears } \underline{\text{at most once}} \\ \text{on the right of a } := \text{ in a transition} \end{array}$$

Linearity

Regular functions = computed by *copyless* streaming string transducers

Restrictions on “copying power”: old theme in automaton theory

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λ -calculus counterpart: linear types (Girard 1987)

Here, we use the “ $\lambda^{\oplus\&}$ -calculus” = *Dual Intuitionistic Linear Logic*
+ additive connectives $\oplus, \&$

(linear = *exactly* once; additives allow us to simulate *at most* once (*affine*))

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$$A, B ::= o \mid \underbrace{A \multimap B \mid A \otimes B}_{\text{linear functions}} \mid \underbrace{A \& B \mid A \oplus B}_{\text{additives}} \mid \underbrace{A \rightarrow B}_{\text{non-linear functions}}$$

First steps in implicit transducers

Linear Church encodings

$\text{Str}_{\{a,b\}} = (o \multimap o) \rightarrow (o \multimap o) \rightarrow (o \multimap o)$, *mutatis mutandis* for Str_Σ

Definition: a type of the $\lambda^{\oplus\&}$ -calculus is *purely linear* if it contains no “ \rightarrow ”

Theorem (N. & Pradic; proof technique on next slides)

$f : \Gamma^* \rightarrow \Sigma^*$ is regular $\iff \exists$ a purely linear type A and $t : \text{Str}_\Gamma[A] \multimap \text{Str}_\Sigma$
in the $\lambda^{\oplus\&}$ -calculus such that $\forall w \in \Gamma^*$, $\overline{f(w)} =_\beta t \overline{w}$

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Definition: a type of the $\lambda\ell^{\oplus\&}$ -calculus is *purely linear* if it contains no “ \rightarrow ”

Theorem (N. & Pradic; proof technique on next slides)

$f: \Gamma^* \rightarrow \Sigma^*$ is regular $\iff \exists$ a purely linear type A and $t: \text{Str}_{\Gamma}[A] \multimap \text{Str}_{\Sigma}$
in the $\lambda\ell^{\oplus\&}$ -calculus such that $\forall w \in \Gamma^*$, $\overline{f(w)} =_{\beta} t \overline{w}$

Works also for regular *tree-to-tree* functions: $\text{Tree} = (o \multimap o \multimap o) \rightarrow \dots \rightarrow o$

- Additives $\&/\oplus$ required to get enough expressive power in tree-to-tree case
- String-to-string without $\&/\oplus$: use *affine* types + Krohn-Rhodes decomposition

Proof of $\lambda\ell^{\oplus\&}$ -definable \implies regular function

1. By syntactic analysis,¹ turn $t : \text{Str}_\Gamma[A] \multimap \text{Str}_\Sigma$ into a “ $\lambda\ell^{\oplus\&}$ -transducer”
 - add constant symbols $\varepsilon : o$ and $a : o \multimap o$ for $a \in \Sigma$
 - λ -terms defining a one-way computation:

$$u : A \quad (t_a : A \multimap A)_{a \in \Gamma} \quad v : A \multimap o$$

¹Easy with just $\rightarrow / \multimap / \&$, uses focusing with \otimes / \oplus .

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$\lambda\ell^{\oplus\&}$ -transducers = variant of *higher-order transducers*

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$\lambda\ell^{\oplus\&}$ -transducers = variant of *higher-order transducers*

2. Compile $\lambda\ell^{\oplus\&}$ -transducer to streaming string trans. by semantic evaluation
 - Monoidal closed category tailored for this purpose:
Dialectica-like bicompletion + functorial automata + string combinatorics

¹Easy with just $\rightarrow / \multimap / \&$, uses focusing with \otimes / \oplus .

Alternative proof of affine λ -definable \implies regular function

This time we do not have the additives $\oplus/\&$

1. By syntactic analysis, turn $t : \text{Str}_\Gamma[A] \multimap \text{Str}_\Sigma$ into an “affine λ -transducer”

Alternative proof of affine λ -definable \implies regular function

This time we do not have the additives $\oplus/\&$

1. By syntactic analysis, turn $t : \text{Str}_\Gamma[A] \multimap \text{Str}_\Sigma$ into an “affine λ -transducer”
next slide
2. Compile affine λ -trans. to *two-way transducers* by *Geometry of Interaction*
2 approaches
 - Interaction Abstract Machine [N. & Vanoni '25]
 - categorical GoI [Pradic & Price '24], following earlier $\text{Int}(\mathcal{C})$ vs automata works [Hines '03, Katsumata '08]

Alternative proof of affine λ -definable \implies regular function

This time we do not have the additives $\oplus/\&$

1. By syntactic analysis, turn $t : \text{Str}_\Gamma[A] \multimap \text{Str}_\Sigma$ into an “affine λ -transducer”
2. Compile affine λ -trans. to $\overbrace{\text{two-way transducers}}^{\text{next slide}}$ by $\overbrace{\text{Geometry of Interaction}}^{\text{2 approaches}}$
 - Interaction Abstract Machine [N. & Vanoni '25]
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Over trees: affine λ -trans. \rightsquigarrow tree-walking transducers

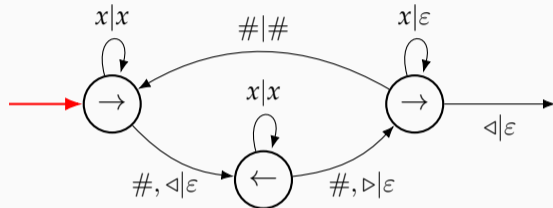
Theorem (Bojańczyk & Colcombet 2005)

Tree-walking automata \subsetneq regular tree languages

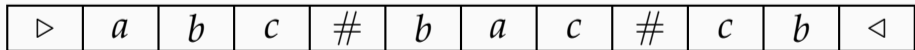
Corollary: affine λ -transducers \subsetneq regular tree functions

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



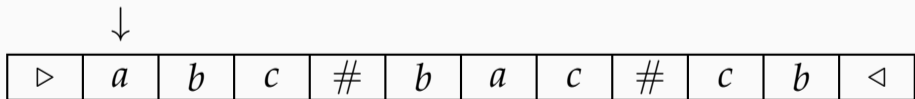
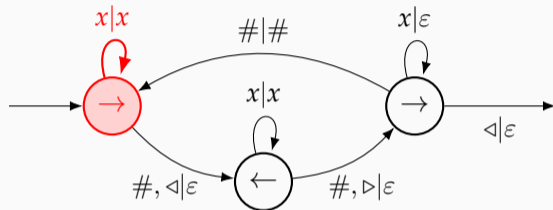
$(x \in \{a, b, c\})$



Output:

Two-way transducers characterize regular functions

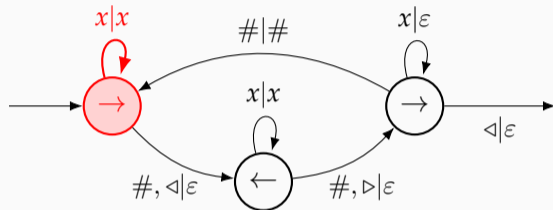
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Output:

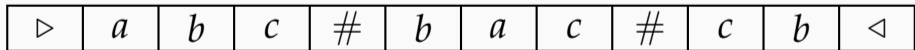
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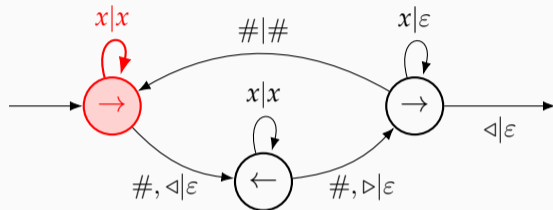
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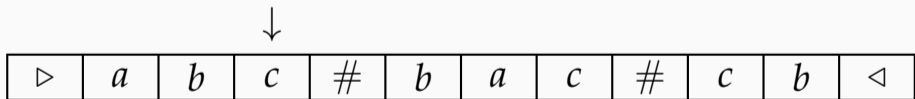
Output: a

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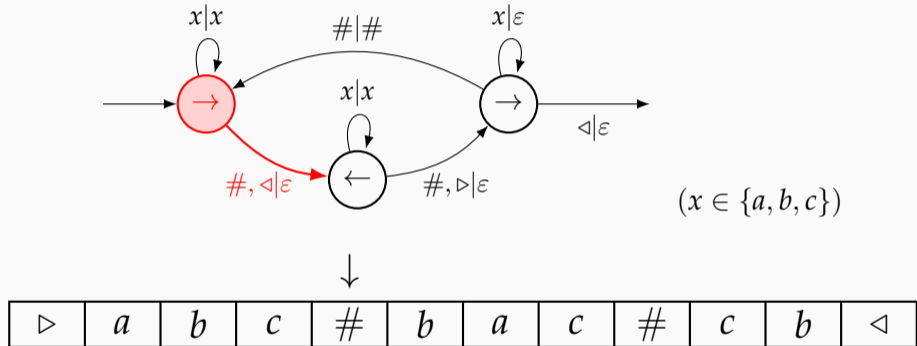
$(x \in \{a, b, c\})$



Output: ab

Two-way transducers characterize regular functions

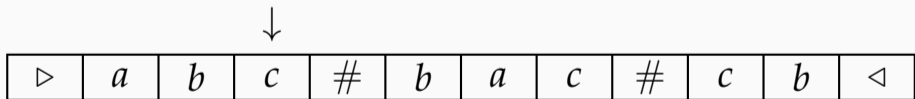
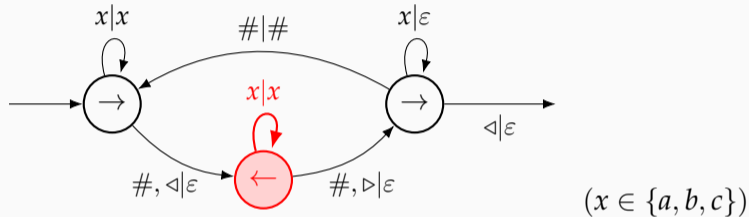
Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



Output: abc

Two-way transducers characterize regular functions

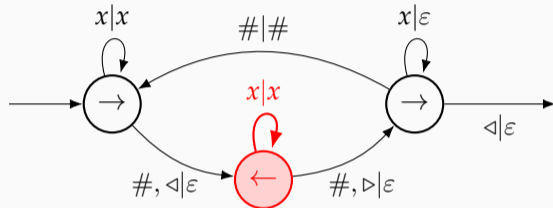
Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



Output: abc

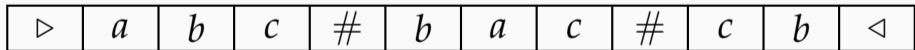
Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



$(x \in \{a, b, c\})$

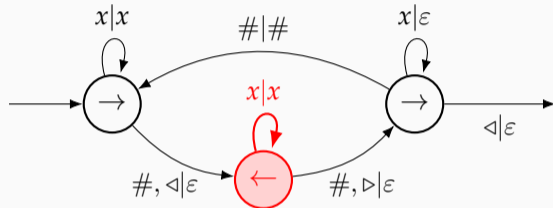
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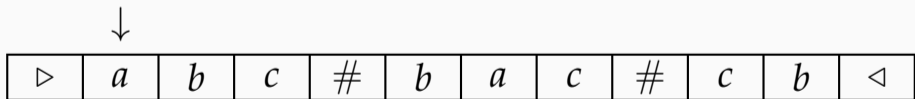
Output: $abcc$

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



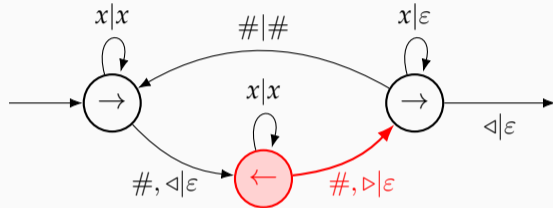
$(x \in \{a, b, c\})$



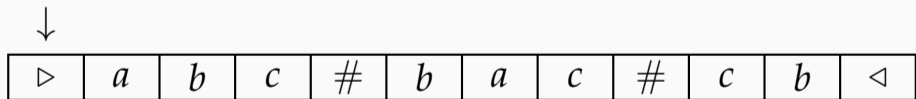
Output: $abccb$

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



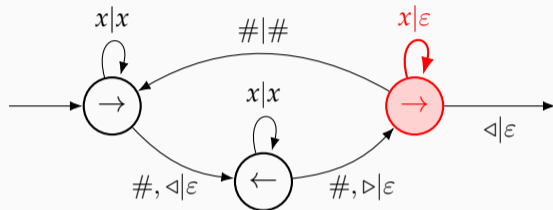
$(x \in \{a, b, c\})$



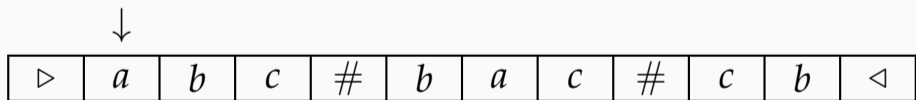
Output: *abccba*

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



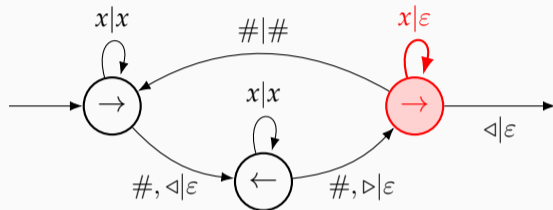
$(x \in \{a, b, c\})$



Output: $abccba$

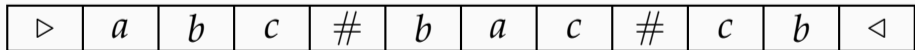
Two-way transducers characterize regular functions

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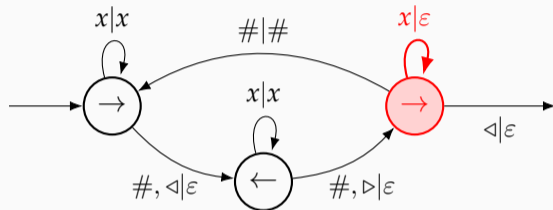
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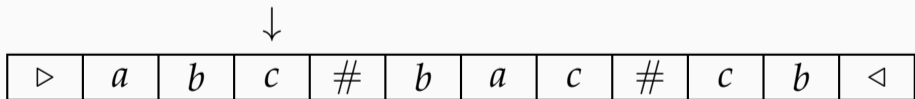
Output: *abccba*

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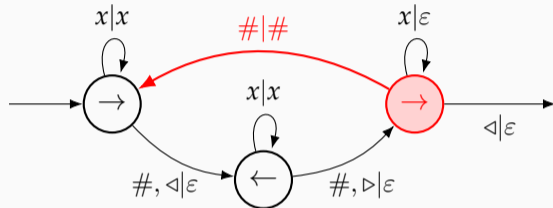
$(x \in \{a, b, c\})$



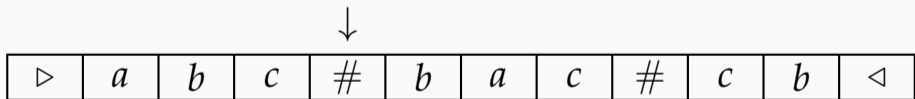
Output: *abccba*

Two-way transducers characterize regular functions

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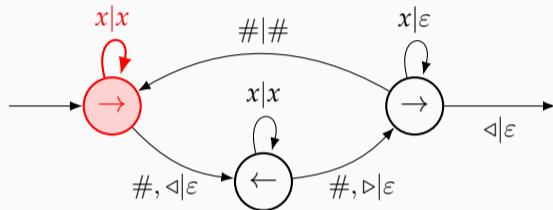
$(x \in \{a, b, c\})$



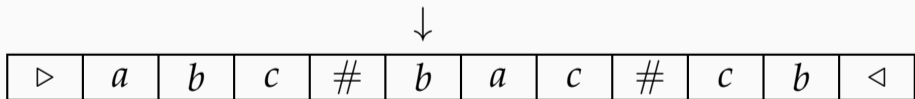
Output: $abccba$

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



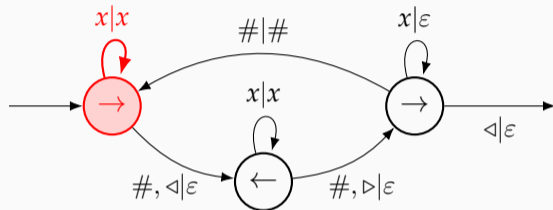
$(x \in \{a, b, c\})$



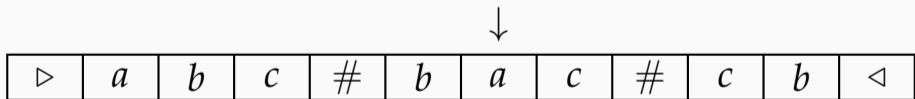
Output: $abccba\#$

Two-way transducers characterize regular functions

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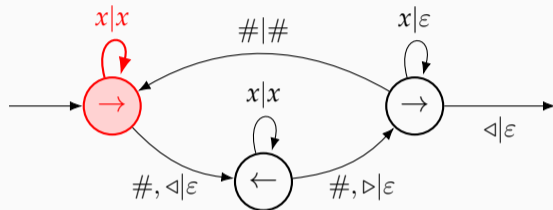
$(x \in \{a, b, c\})$



Output: $abccba\#b$

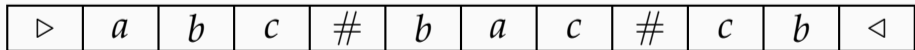
Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



$(x \in \{a, b, c\})$

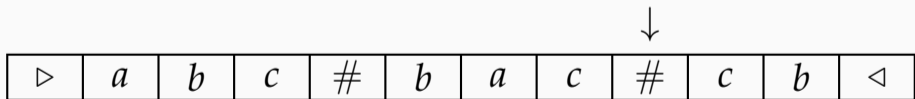
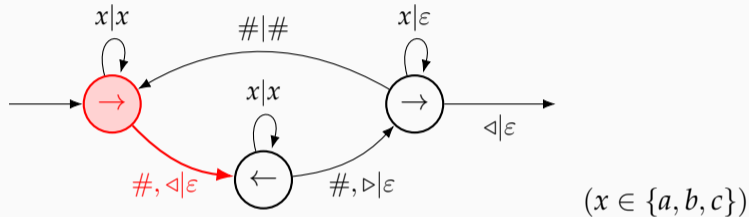
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Output: $abccb\#ba$

Two-way transducers characterize regular functions

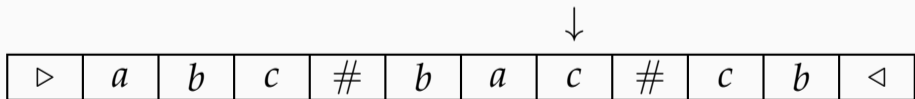
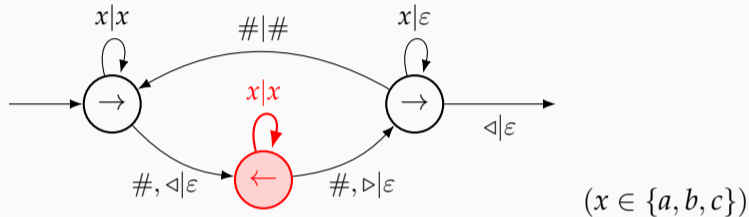
Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



Output: $abccba\#bac$

Two-way transducers characterize regular functions

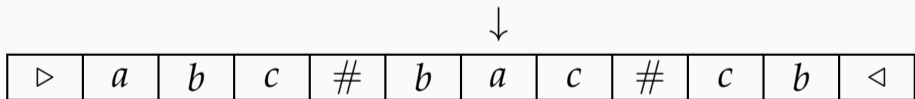
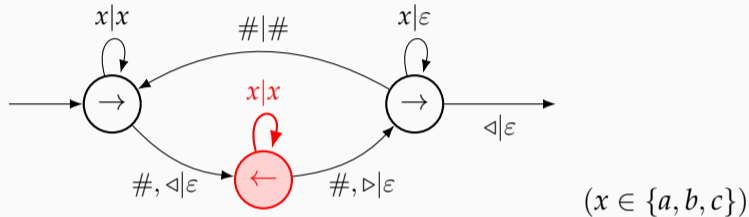
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Output: $abccba\#bac$

Two-way transducers characterize regular functions

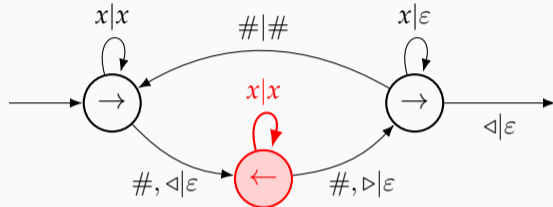
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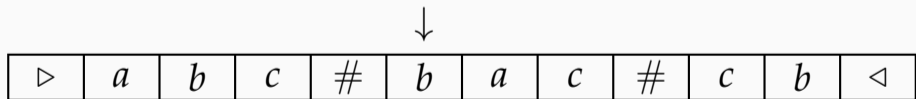
Output: $abccb\#bacc$

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



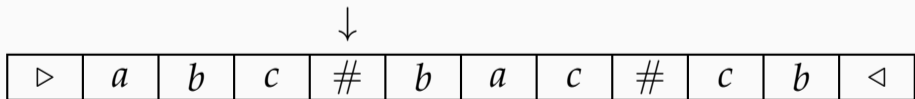
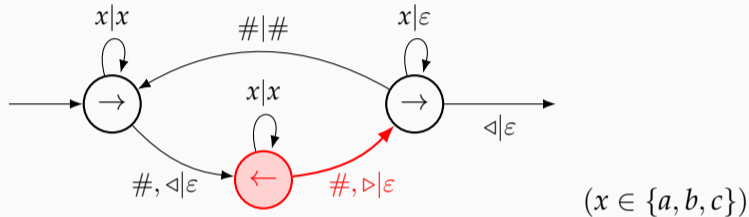
$(x \in \{a, b, c\})$



Output: $abccb\#bacca$

Two-way transducers characterize regular functions

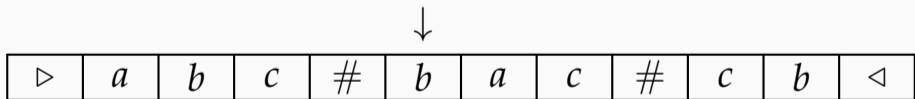
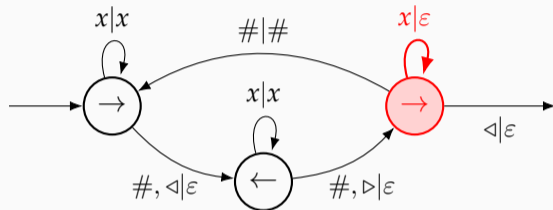
Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



Output: $abccb\#baccab$

Two-way transducers characterize regular functions

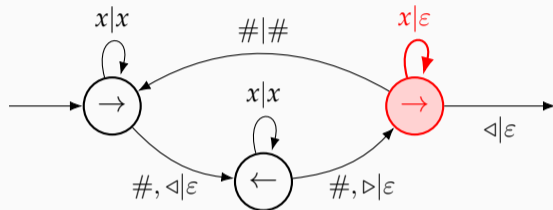
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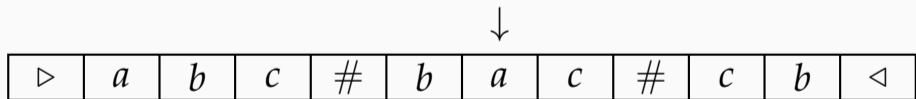
Output: $abccb\#baccab$

Two-way transducers characterize regular functions

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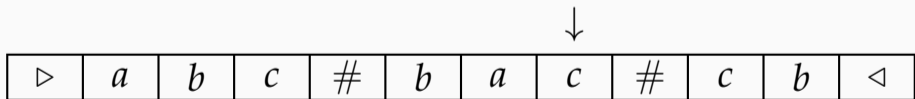
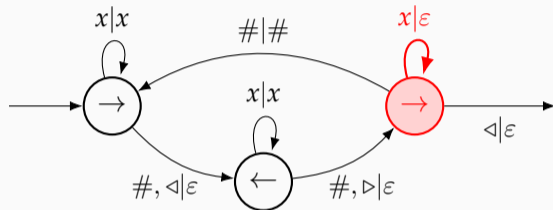
$(x \in \{a, b, c\})$



Output: $abccb\#baccab$

Two-way transducers characterize regular functions

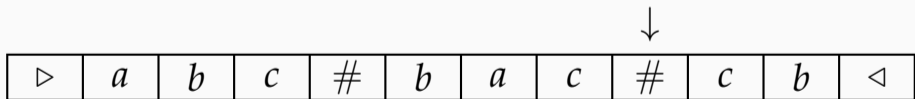
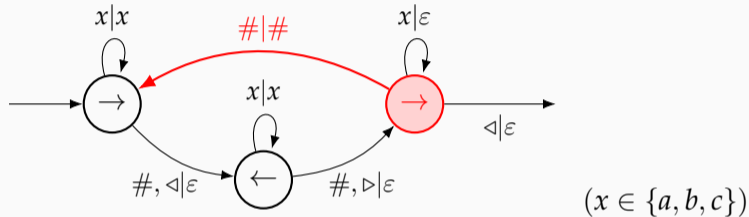
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Output: $abccb\#baccab$

Two-way transducers characterize regular functions

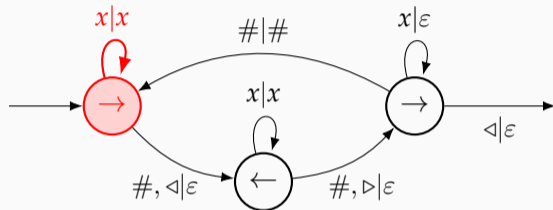
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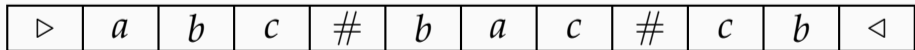
Output: $abccb\#baccab$

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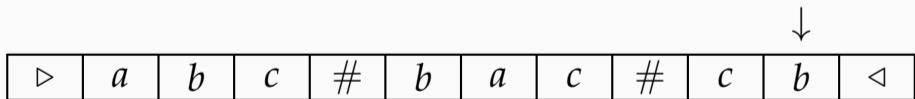
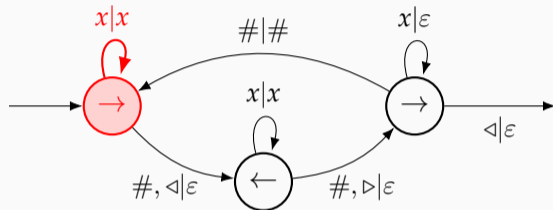
$(x \in \{a, b, c\})$



Output: $abccb\#baccab\#$

Two-way transducers characterize regular functions

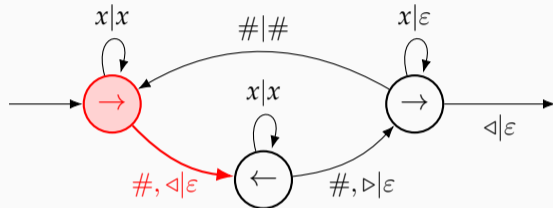
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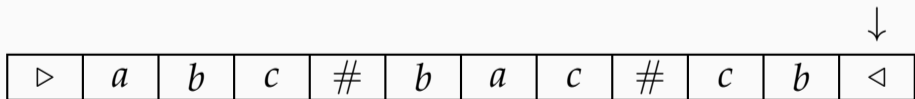
Output: $abccb\#baccab\#c$

Two-way transducers characterize regular functions

Example: $w_1\# \dots \#w_n \mapsto w_1 \cdot \text{reverse}(w_1)\# \dots \#w_n \cdot \text{reverse}(w_n)$



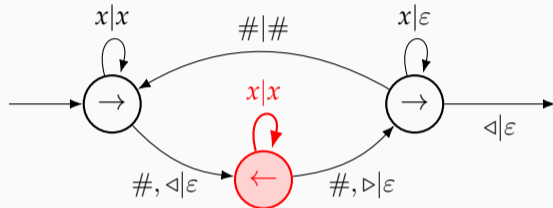
$(x \in \{a, b, c\})$



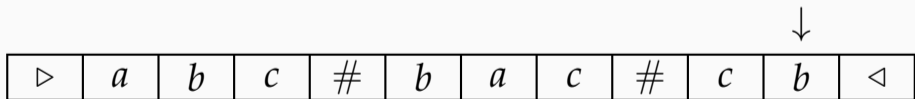
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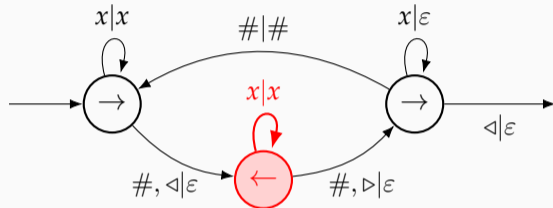
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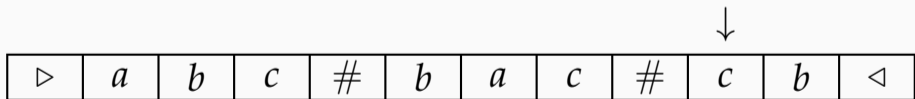
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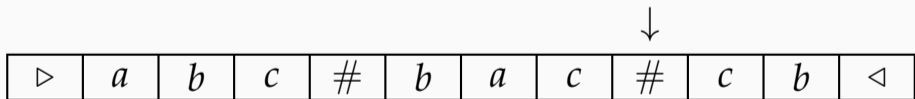
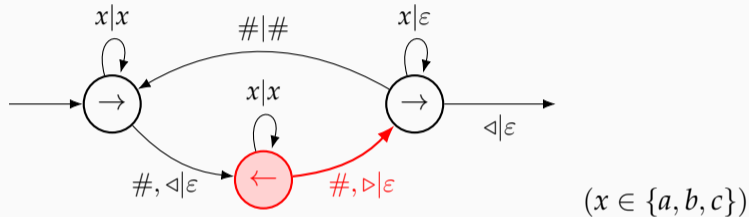
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Output: $abccb\#baccab\#cbb$

Two-way transducers characterize regular functions

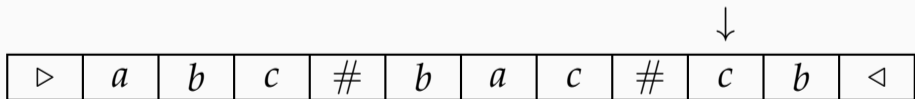
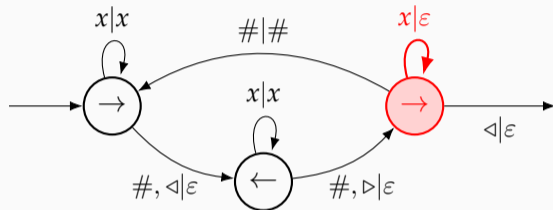
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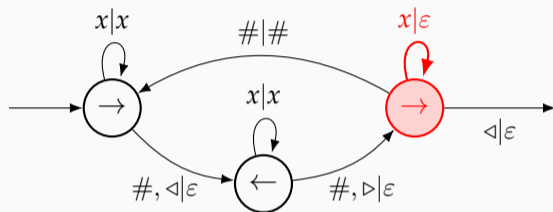
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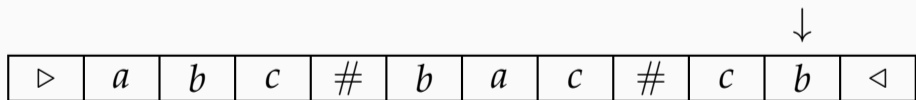
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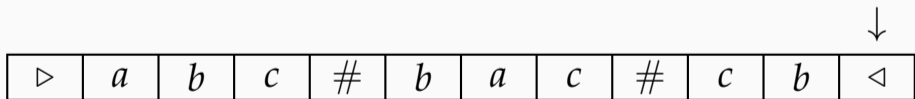
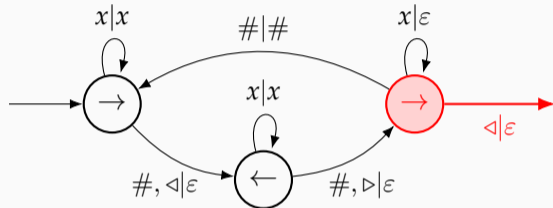
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Two-way transducers characterize regular functions

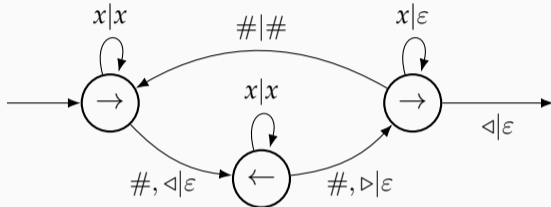
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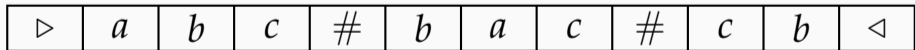
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Corollary of Bojańczyk & Colcombet 2005

Affine tree-to-tree λ -transducers \subsetneq regular tree functions.

- Previously: to get $=$, use additives $\oplus/\&$

λ -transducers with regular lookahead

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The *exponential modality* $!$ of linear logic makes a type duplicable

Slightly non-linear λ -transducers with regular lookahead [N. & Vanoni 2025]

Relating λ -transducers of low $!$ -depth to automata models,

e.g. “invisible pebble tree transducers”

Higher-order transducers vs implicit automata

Pros and cons of λ -transducers:

- Easy to add automata-theoretic features, e.g. regular lookahead
- Only traverse their input once

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Theorem (N. & Pradic — note the \rightarrow instead of $\dashv\circ$)

$f : \Gamma^* \rightarrow \Sigma^*$ is comparison-free polyregular

\iff

\exists a purely linear type A and $t : \text{Str}_\Gamma[A] \rightarrow \text{Str}_\Sigma$ in the $\lambda\ell^{\oplus\&}$ -calculus
such that $\forall w \in \Gamma^*, \overline{f(w)} =_\beta t \overline{w}$

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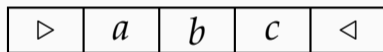
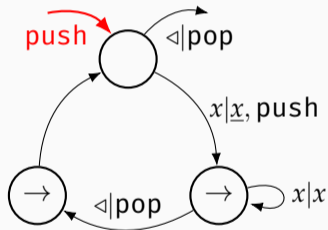
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\rightsquigarrow *Discovery* of the “comparison-free” subclass of Bojańczyk’s *polyregular functions*,
and of its good properties (e.g. closure under composition)

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”

$\text{cfsquaring}(abb) = \underline{a}bb\underline{b}abb\underline{b}abb$

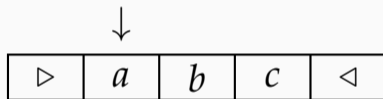
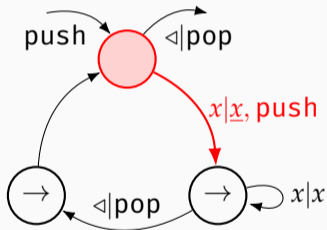


output =

Comparison-free polyregular functions, a.k.a. polyblind functions

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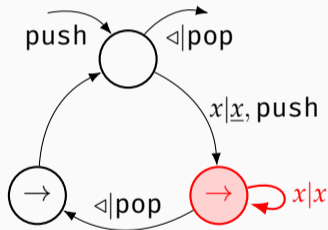
$\text{cfsquaring}(abb) = \underline{a}abb\underline{b}abb\underline{b}abb$



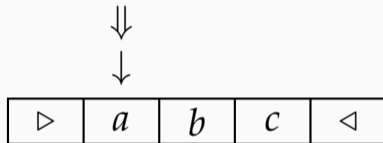
output =

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Example: “comparison-free squaring”



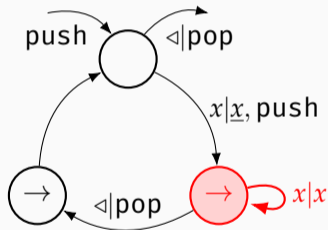
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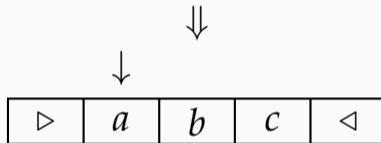
output = \underline{a}

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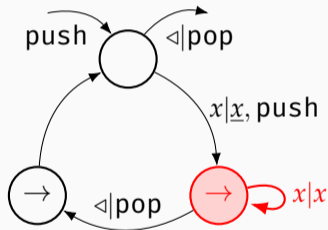
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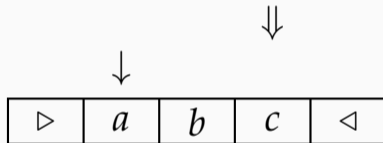
output = \underline{aa}

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”



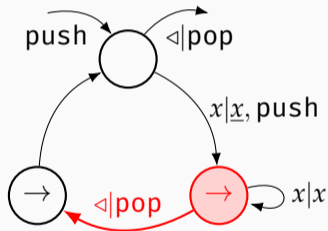
$\text{cfsquaring}(abb) = \underline{a}abb\underline{b}abb\underline{b}abb$



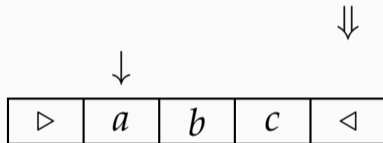
output = aab

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”



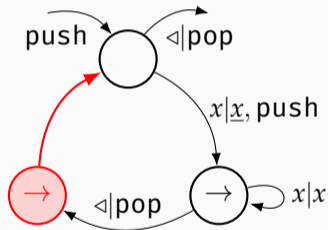
$\text{cfsquaring}(abb) = \underline{a}abb\underline{b}abb\underline{b}abb$



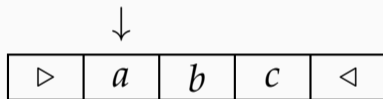
output = $\underline{a}abc$

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”



$\text{cfsquaring}(abb) = \underline{a}abb\underline{b}abb\underline{b}abb$

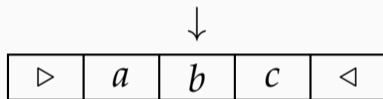
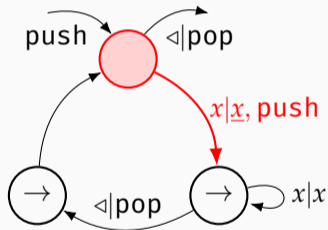


output = aabc

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”

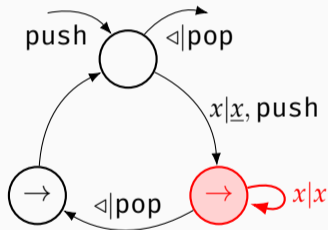
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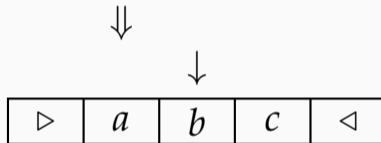
output = $\underline{a}bc$

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”



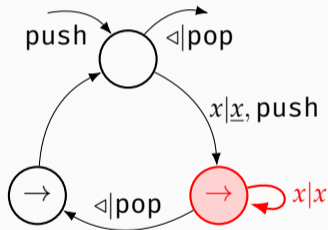
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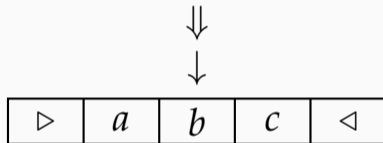
output = aabcb

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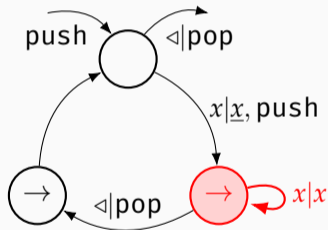
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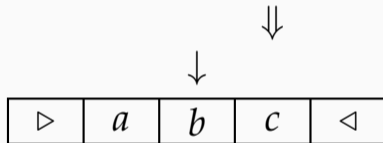
output = aabcba

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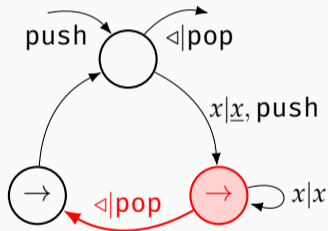
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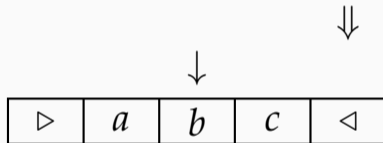
output = aabcbab

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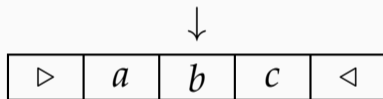
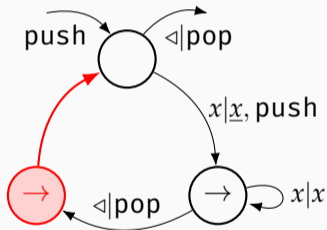


output = $\underline{a}abc\underline{b}abc$

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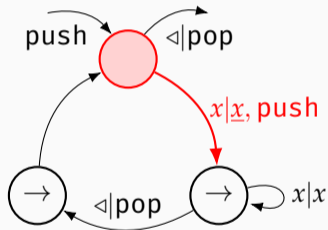
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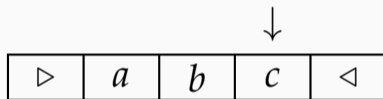
output = abcbabc

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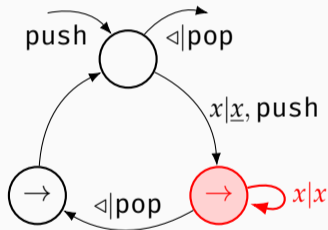
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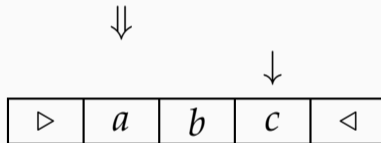
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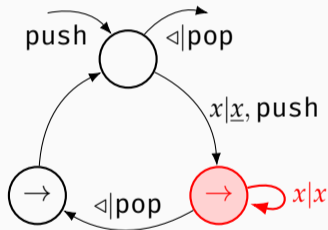
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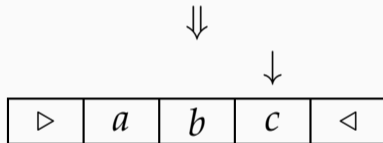
output = $\underline{a}abc\underline{b}ab\underline{c}c$

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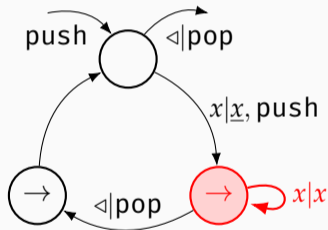
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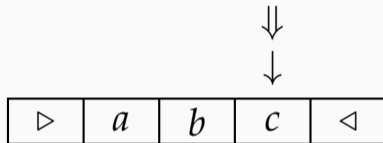
output = $\underline{a}abc\underline{b}ab\underline{c}ca$

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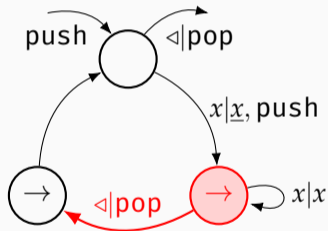
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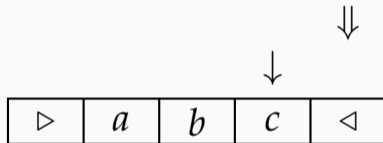
output = aabcbabccabc

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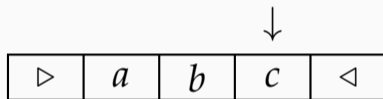
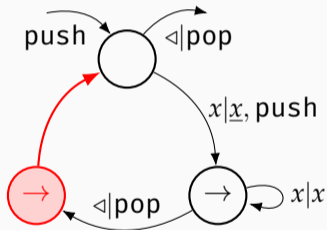


output = $\underline{a}abc\underline{b}abcc\underline{c}abc$

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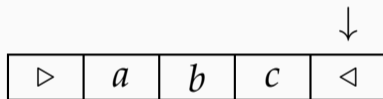
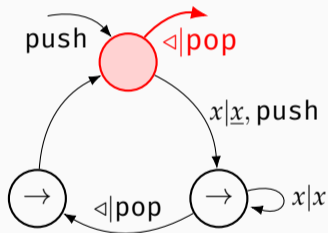


output = $\underline{a}bc\underline{b}acc\underline{a}bc$

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”

$\text{cfsquaring}(abb) = \underline{a}abb\underline{b}abb\underline{b}abb$

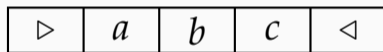
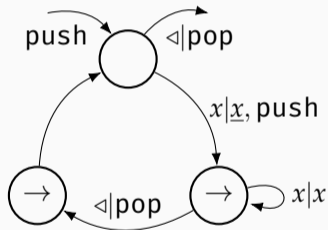


output = $\underline{a}abc\underline{b}abcc\underline{c}abc$

Comparison-free polyregular functions, a.k.a. polyblind functions

Example: “comparison-free squaring”

$\text{cfsquaring}(abb) = \underline{a}abb\underline{b}abb\underline{b}abb$



output = $\underline{a}abc\underline{b}abcc\underline{a}bc$

Non-misery of implicit automata??

Good news: we've worked with "natural" typed λ -calculi for now

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From Mazza's habilitation thesis (2017):

- *"the characterization results [in implicit computational complexity] are composed of two parts bearing little relevance with the question of lower bounds: a completeness part, which is generally a programming exercise of limited theoretical interest [...]"*
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in implicit automata: sometimes use non-trivial theory (Krohn–Rhodes)
- *"for the time being, there is no hope of making progress in structural complexity theory by use of tools from logic and programming languages theory"*
we've seen that implicit automata can suggest objects of interest for "pure" transducer theory, and help prove their properties

Non-misery of implicit automata??

Good news: we've worked with "natural" typed λ -calculi for now

From Mazza's habilitation thesis (2017):

- *"the characterization results [in implicit computational complexity] are composed of two parts bearing little relevance with the question of lower bounds: a completeness part, which is generally a programming exercise of limited theoretical interest [...]"*
in implicit automata: sometimes use non-trivial theory (Krohn–Rhodes)
- *"for the time being, there is no hope of making progress in structural complexity theory by use of tools from logic and programming languages theory"*
we've seen that implicit automata can suggest objects of interest for "pure" transducer theory, and help prove their properties

Next: ideas from λ -calculus help solve an open problem in automata

The power of additive branching

Hennie machines = *bounded-visit* two-way transducers that can write on input cells

Theorem (Dartois, N., Peyrat '26)

The following define the same functions:

- $t : \text{Tree}^{\otimes}[A] \multimap \text{Tree}^{\&}, A \rightarrow \text{-free}$
- *tree-to-tree* Hennie machines.

$$\text{Tree}^{\otimes} = (o \multimap o \multimap o) \rightarrow \cdots \rightarrow o$$

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Theorem (Clairambault, Murawski '19)

The following define the same infinite trees:

- *affine* higher-order recursion schemes with additive branching;
- *tree stack automata*.

Morally same result, via close analogies

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Proofs: continuation-passing style encodings / memoryful GoI with additives
one is a straightforward transposition of the other

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Consequences for automata theory

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Tree-to-tree Hennie machines are regularity reflecting: L regular $\implies f^{-1}(L)$ regular

No known proof of this fact that avoids “higher-order” aspects!

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- Hard application:

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Theorem (Colcombet, Lhote & Ohlmann '26 — first conjectured by Bárány '07)

Every automatic ω -word has a decidable MSO theory.

More results

- *non-commutative* affine λ -calculus \rightsquigarrow star-free languages [N. & Pradic '20]
- simply typed (light|parsimonious) affine λ -calculus \rightsquigarrow polyregular functions
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